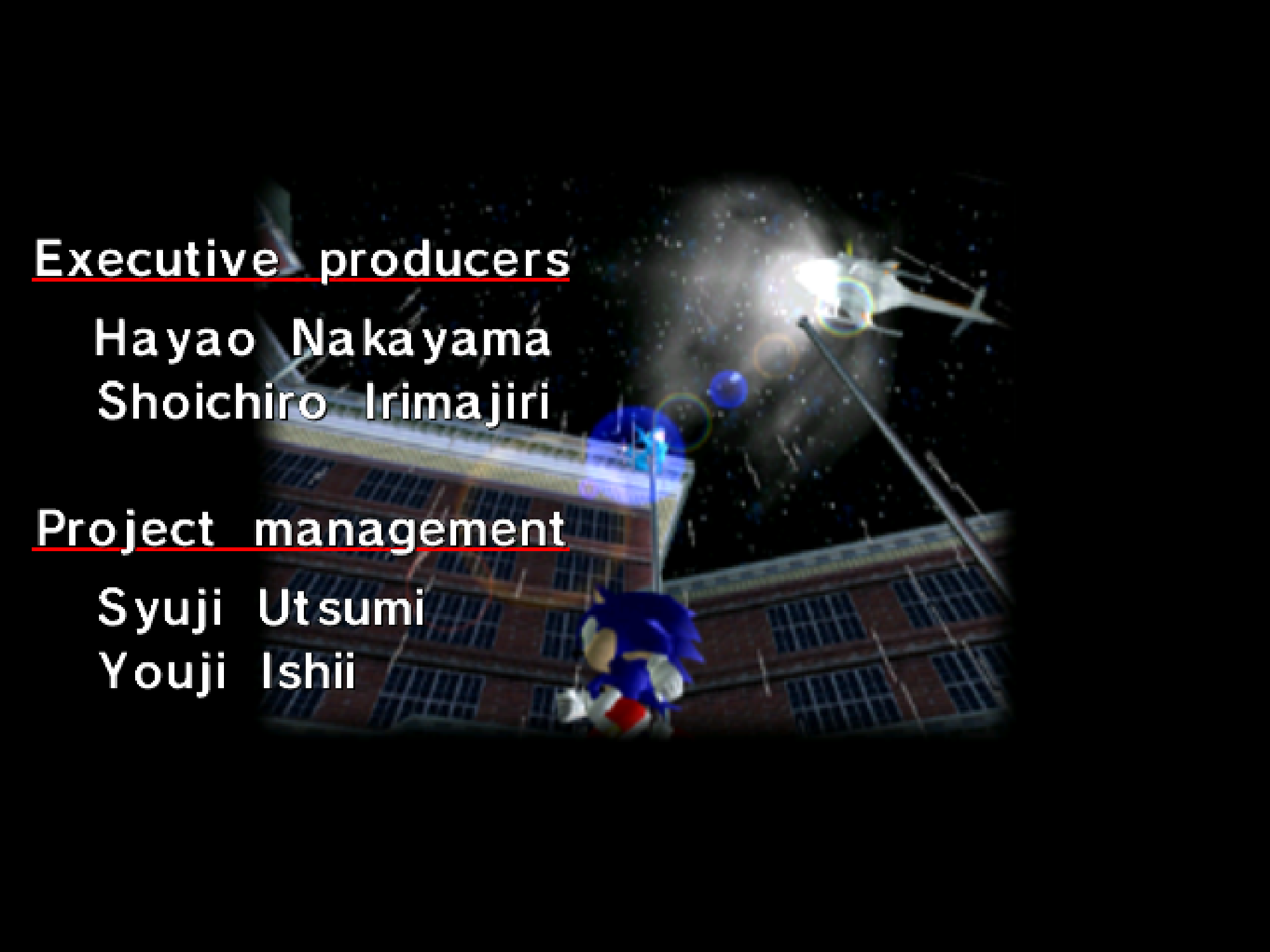
SONIC ADVENTURE STAFF


Executive producers
Hayao Nakayama
Shoichiro Irimajiri
Project management
Syuji Utsumi
Youji Ishii

Producer

Yuji Naka

Director

Takashi Iizuka

Art director

Kazuyuki Hoshino

Main programmer

Tetsu Katano

Sound director

Jun Senoue

Character designer
Yuji Uekawa
Character game designers
Takashi Iizuka
Takao Miyoshi
Yojiro Ogawa

Player character programmers

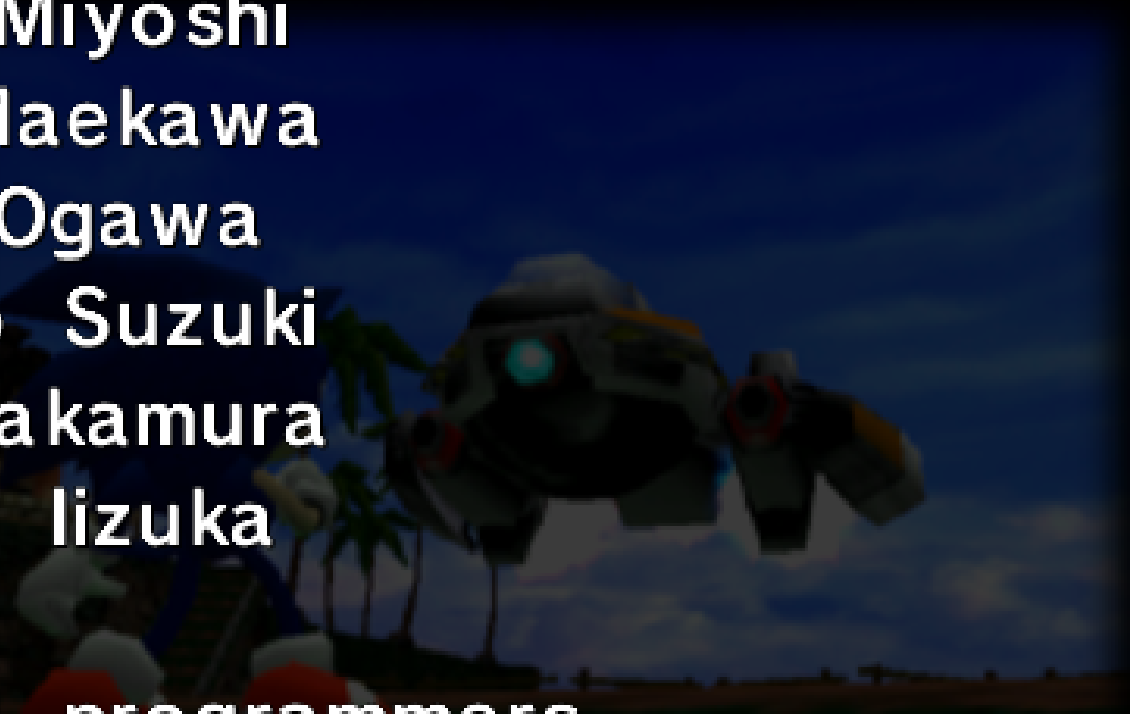
Tetsu Katano
Masanobu Yamamoto
Kouichi Toya
Yasuhiro Takahashi
Kazuyuki Mukaida

Character motion designers

Yuji Uekawa
Akikazu Mizuno

Field designers

Takao Miyoshi
Shiro Maekawa
Yojiro Ogawa
Yuichiro Suzuki
Shun Nakamura
Takashi Iizuka



Lead field programmers

Masahiro Wakayama
Takuya Matsumoto
Tetsu Katano
Akio Setsumasa

Field programmers

Takeshi Sakakibara
Yoshitaka Kawabata
Akihiko Shinya
Shinya Matsunami
Kouji Ogino
Masakazu Miura

Lead field artists

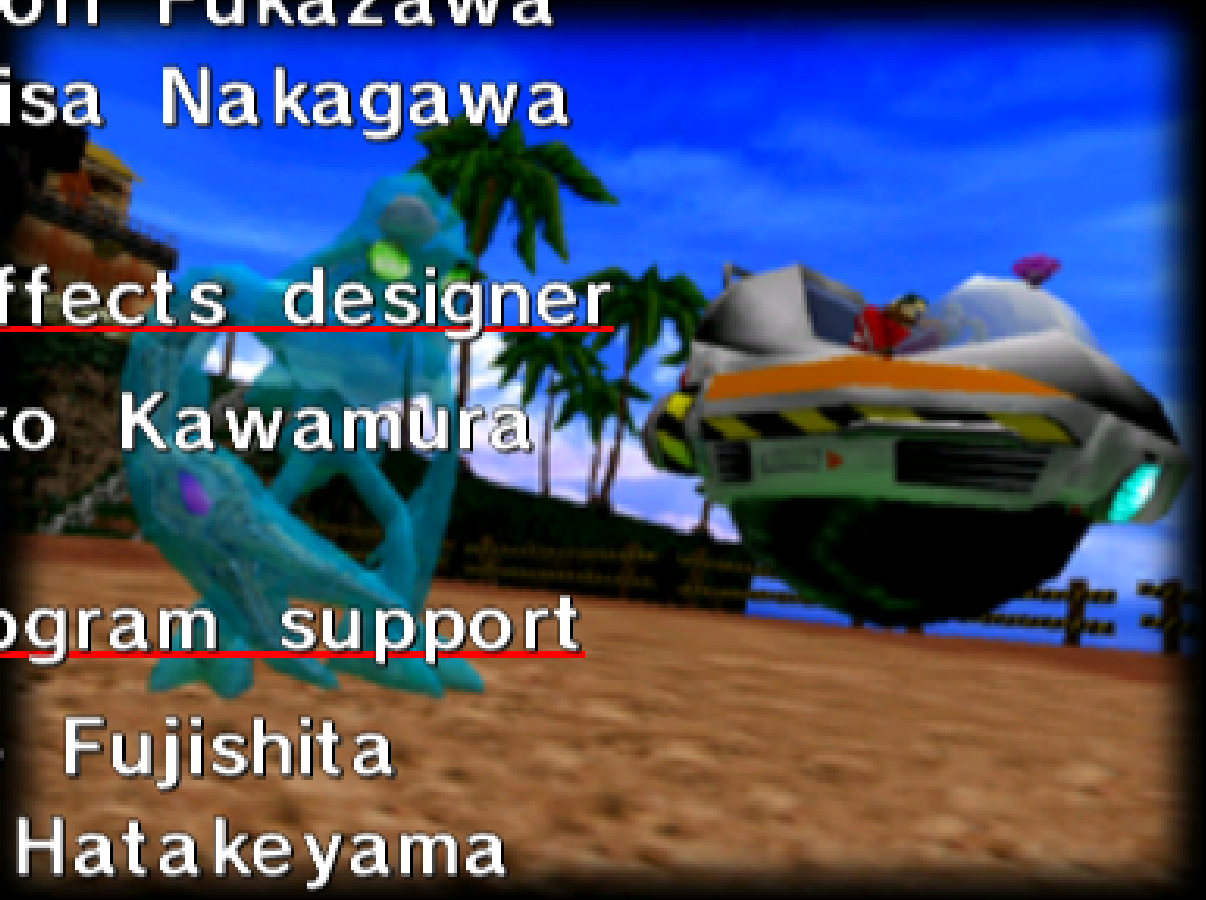
Kazuyuki Hoshino
Nobuhiko Honda
Hideaki Moriya
Michikazu Tamamura

Masamichi Harada
Satoshi Sakai
Hiroshi Nishiyama

Field artists

Makiko Banju
Akira Mikame
Satoshi Okano
Kensuke Kita
Yoshinari Amaike
Ai Ikeda
Kosei Kitamura
Takayuki Hatamura
Yoshitaka Miura
Kazuko Ito

Kazuko Ito
Yuki Takahashi
Takanori Fukazawa
Yasuhisa Nakagawa



Visual effects designer

Sachiko Kawamura

Field program support

Hideto Fujishita
Yuhki Hatakeyama

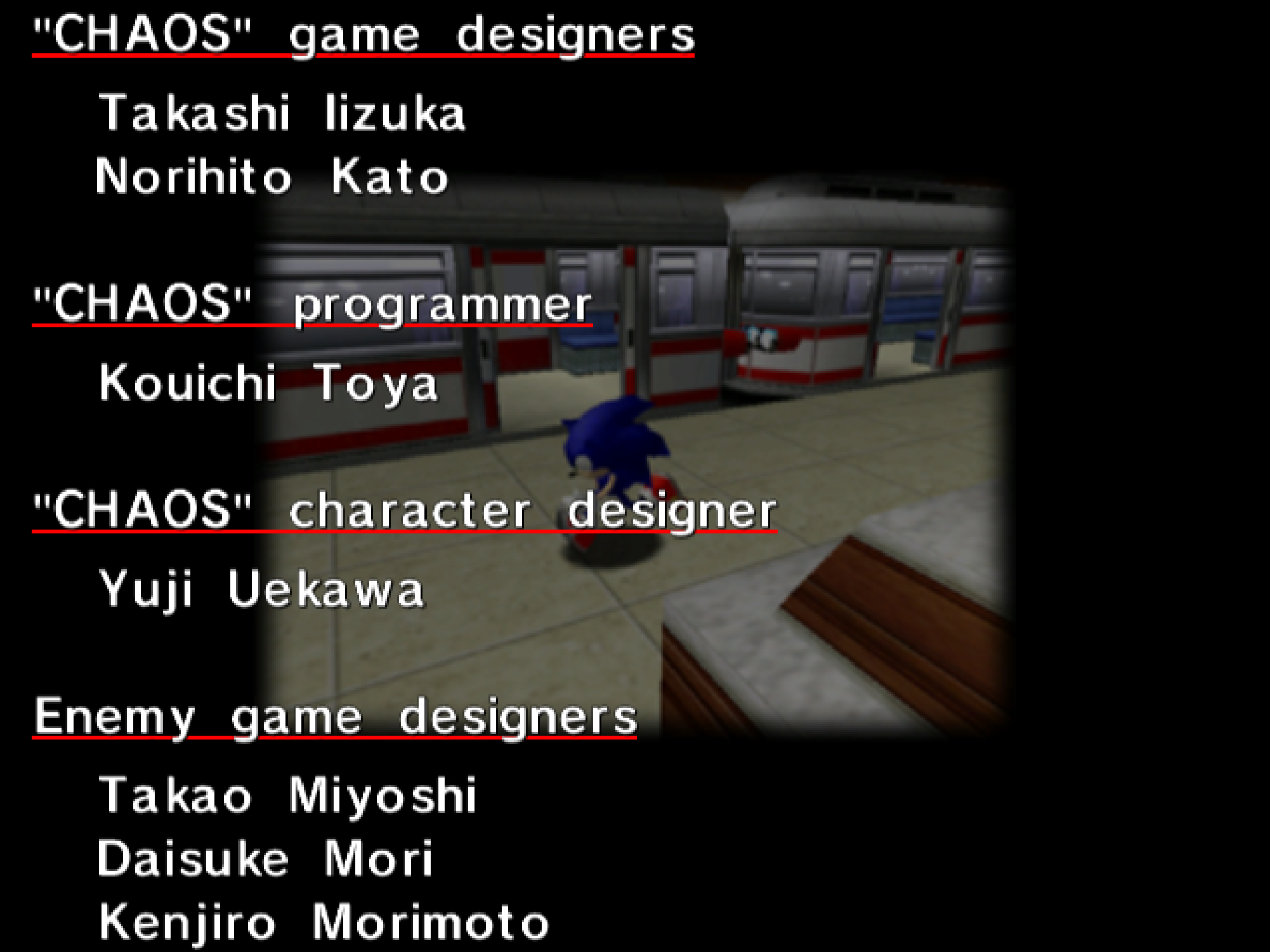
Field art support

Misaqa Kitamura

Yoshihito Takahashi
Miho Takayanagi
Nanako Yarimizu
Katsumi Yokota
Wataru Watanabe
Chisai Abe
Maki Kaneko

Visual effects support

Naoko Hamada


"CHAOS" game designers
Takashi Iizuka
Norihito Kato
"CHAOS" programmer
Kouichi Toya
"CHAOS" character designer
Yuji Uekawa
Enemy game designers
Takao Miyoshi
Daisuke Mori
Kenjiro Morimoto

Enemy programmer
Yoshihisa Hashimoto
Enemy character designers
Kazuyuki Hoshino
Tohru Watanuki
Satoshi Sakai
Enemy program support
Mitsuteru Iwaki
Tohru Mita
Mitsuru Takahashi

Enemy art support

Satoshi Yokokawa
Masami Hayashi
Satoshi Arai
Takehiko Akabane
Haruo Nakano
Yuichi Ide

A-LIFE system designers

Shiro Maekawa
Daisuke Mori

A-LIFE system programmer

Yoshihisa Hashimoto

Program advisor

Yasuhiro Takahashi

Lead A-LIFE artist

Tohru Watanuki

Artists

Sachiko Kawamura

Hiroyuki Watanabe

Modeling art support

Chika Kohjitani

Yuichi Higuchi

Visual memory game designer

Shiro Maekawa

Visual memory programmer

Jun Fukushima

Story event director

Akinori Nishiyama

Story event coordinator

Naoto Ohshima

Scenario writer

Akinori Nishiyama

Event scene editors

Shintaro Hata
Kenichi Fujiwara
Eitaro Toyoda

Story sequence programmer

Yoshitaka Kawabata

Story event programmers

Takaaki Saito

Masato Nakazawa

Event motion designers

Naoto Ohshima

Tomonori Dobashi

Event scene edit support

Hiroyuki Abe

Event program support

Koh Midoro
Kunihiko Mori

Modeling art support

Toshiyuki Mukaiyama
Shinichi Higashi
Kazuo Komuro
Toshihiro Ito
Toshiyuki Takamatsu
Satsuki Nagano

CG movie producer
Naoto Ohshima
CG movie director
Manabu Kusunoki
Lead CG movie artist
Norihiro Nishiyama
CG movie artists
Masahiro Kumono
Motomu Hayashi

Tsuyoshi Morimoto
Tamotsu Kushibe
Kouji Kubo
Emiko Hirose
Naomi Honda
Masashi Yamaguchi
Isamu Yamasaki

Opening movie editor

Naoto Ohshima

MA studio

Maruni Studio, Tokyo, Japan

MA engineer

Koji Ito (Maruni Studio)

Program coordinator

Takahiro Hamano

Camera system programmer

Takeshi Sakakibara

Technical supervisor

Takuya Matsumoto

Technical staff coordinators

Masanobu Yamamoto
Osamu Hori
Kazuyuki Mukaida

Art staff coordinators

Minoru Matsuura
Atsushi Seimiya
Chie Yoshida

Executive sound coordinator
Yukifumi Makino
Lead music composer
Jun Senoue
Music composers
Kenichi Tokoi
Fumie Kumatani
Sound effects
Masaru Setsumaru
Tatsuyuki Maeda

Yutaka Minobe
Takashi Endo (1991,Inc.)

Music produced by

Jun Senoue
Atsushi "SUSHI" Kosugi (Beat On Beat,Inc.)

Recording studios

A&M Studio, Hollywood, CA.
Cam-Am Recorders, Tarzana, CA.
Avatar Studio, N.Y., NY.
Beat On Beat Studio, N.Y., NY.
Sound On Sound Studio, N.Y., NY.
MIT Studio, Tokyo
MAGNET Studio, Tokyo

MAGNET Studio, Tokyo
SEGA Digital Studio

Recording engineers

Stan Katayama
Roy Hendrickson
Justin Luchter
Masahiro Fukuhara (MIT Studio)
Hirokazu Akashi (SEGA Digital Studio)
Yoshitada Miya (SEGA Digital Studio)

Recording coordination

Atsushi "SUSHI" Kosugi (Beat On Beat,Inc.)
Emi Akimoto (Global Vision Productions)

Makoto Suzuki (Compozila)

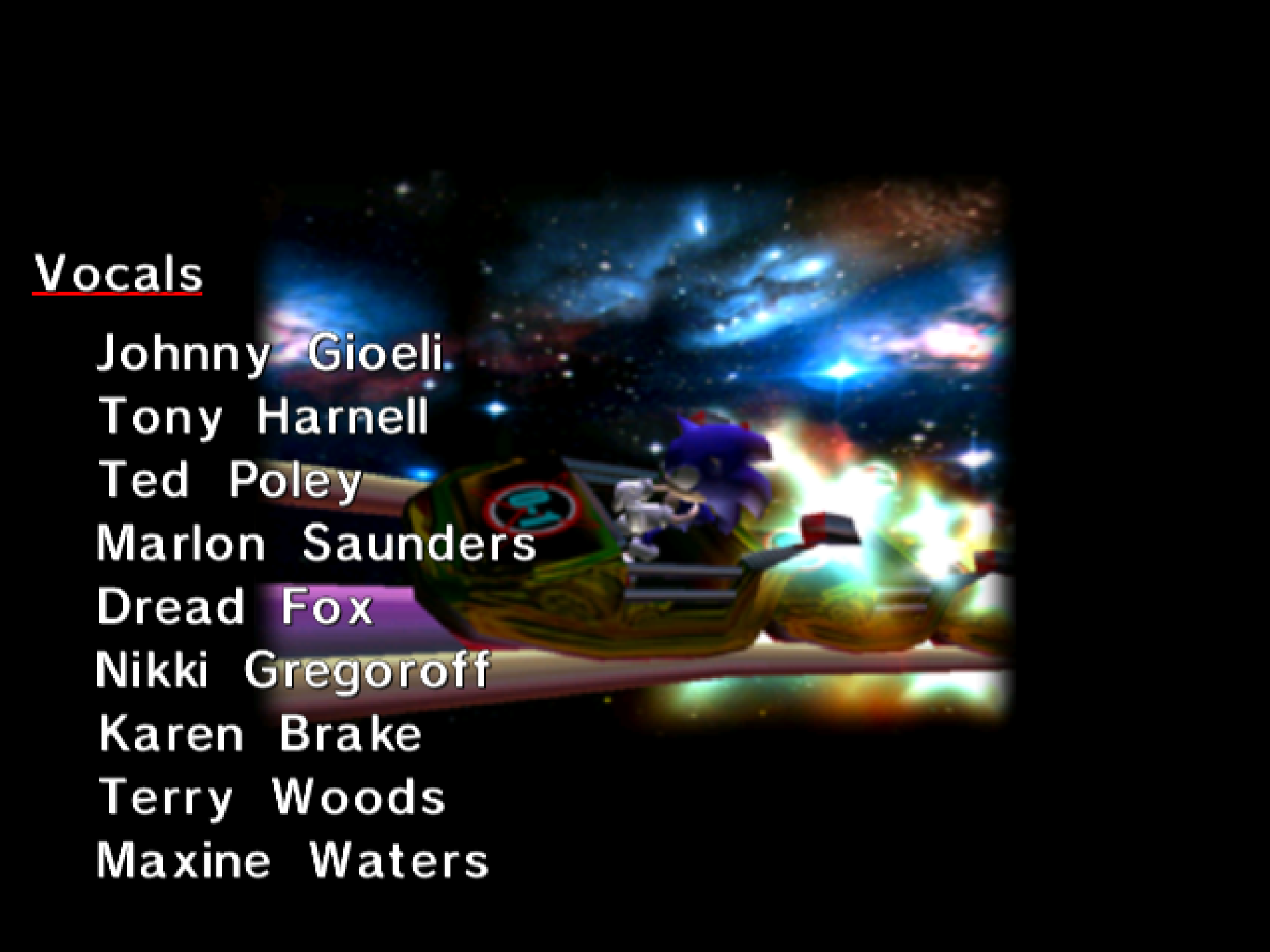
Mastering studio

Master Disk Studio, N.Y., NY.
WARNER MUSIC JAPAN, Tokyo

Mastering engineers

Scott Hull (Master Disk Studio)
Isao Kikuchi (WARNER MUSIC JAPAN)

Vocals

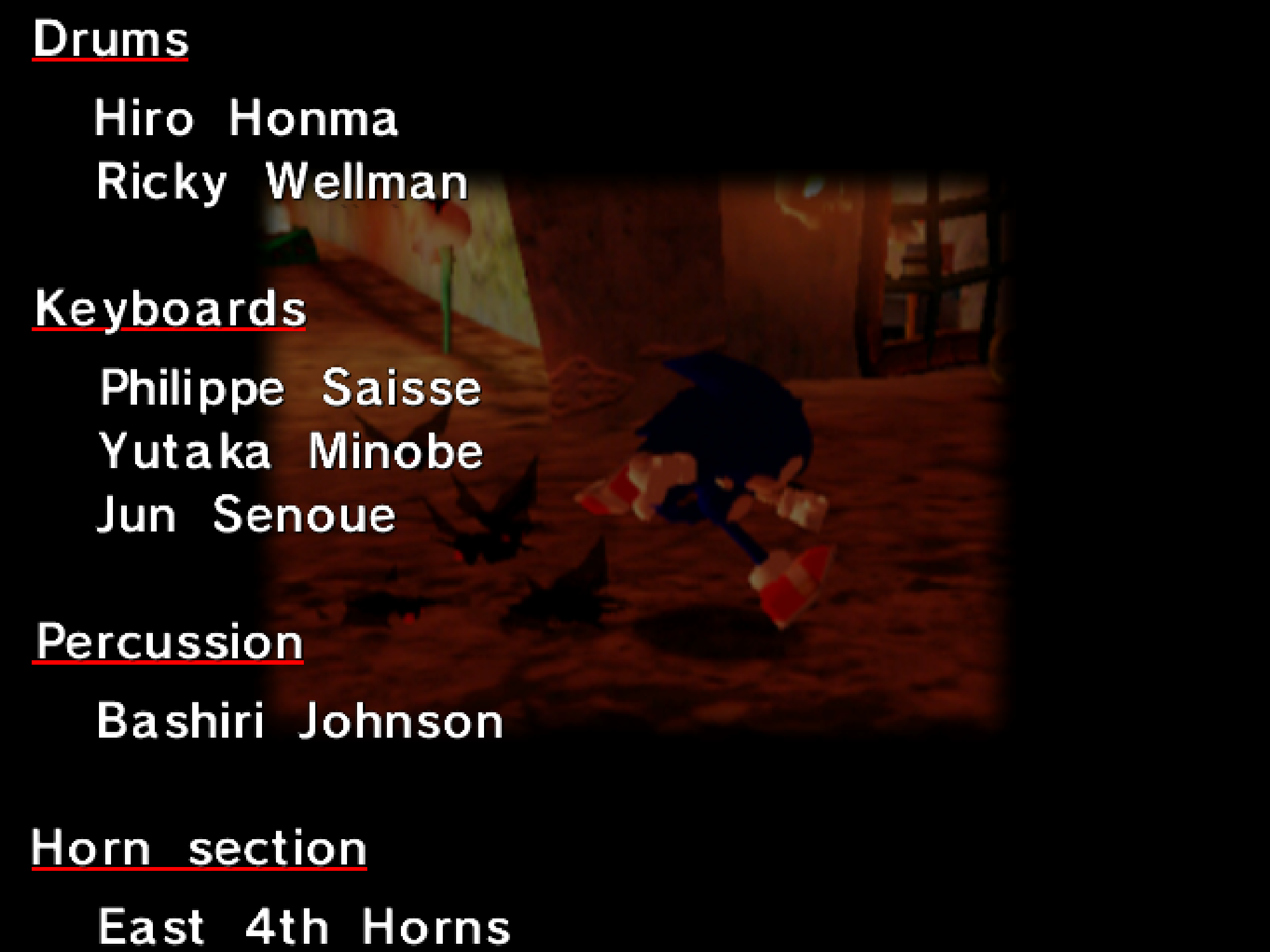

Vocals
Johnny Gioeli
Tony Harnell
Ted Poley
Marlon Saunders
Dread Fox
Nikki Gregoroff
Karen Brake
Terry Woods
Maxine Waters

Guitars

Jun Senoue
Mike Campbell
Jon Paris
Rohn Lawrence
Kenichi Tokoi

Bass

Naoto Shibata
Will Lee
Takeshi Taneda
Zev Katz
Jun Senoue
Kenichi Tokoi


Drums
Hiro Honma
Ricky Wellman
Keyboards
Philippe Saisse
Yutaka Minobe
Jun Senoue
Percussion
Bashiri Johnson
Horn section
East 4th Horns

Voice files operation

Hideki Abe

Sound technical adviser

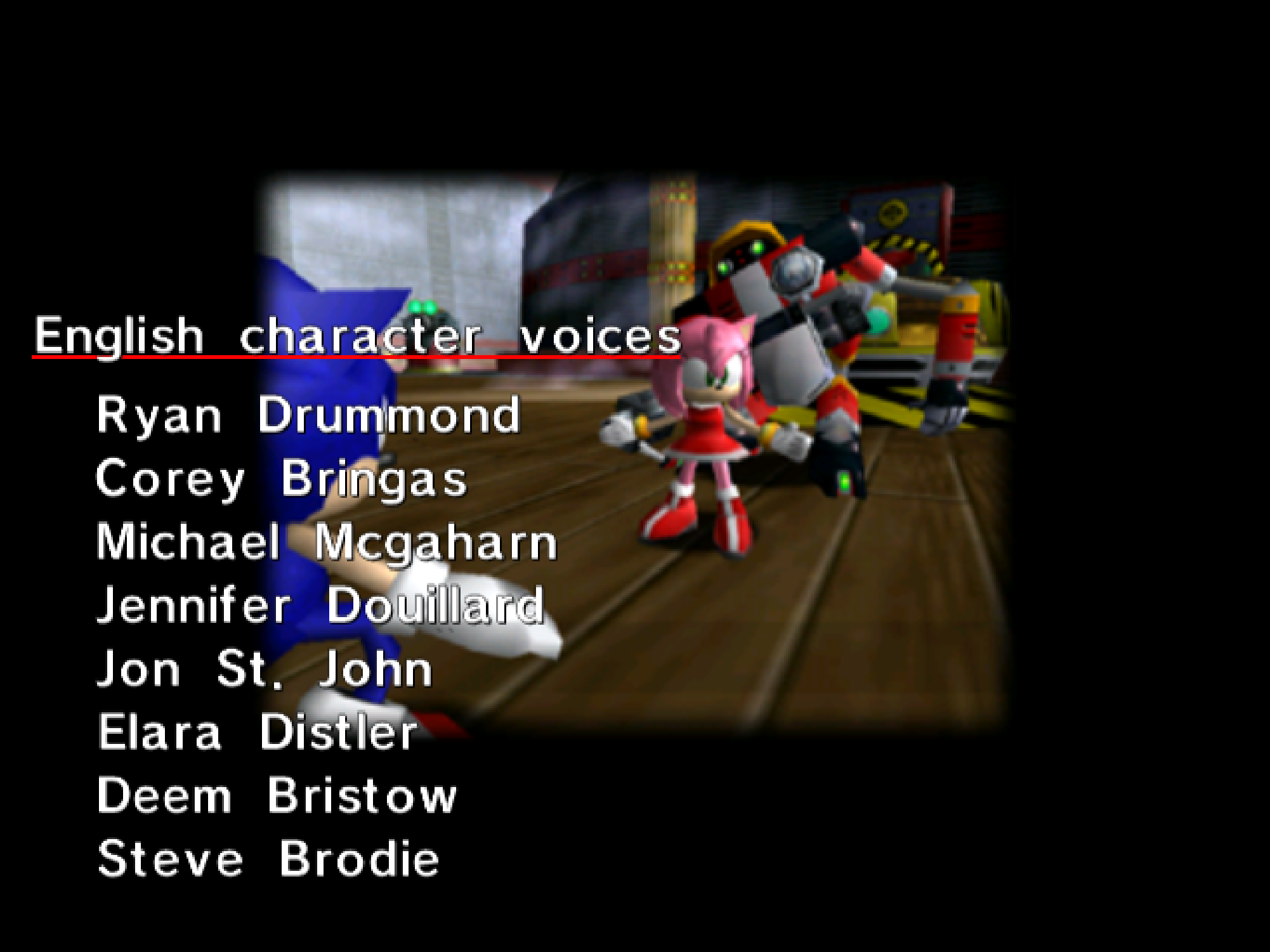
Tadashi Jyokagi

Lyrics translation

Takahiro Fukada

Japanese character voices
Junichi Kanemaru
Kazuki Hayashi
Nobutoshi Hayashi
Taeko Kawada
Jyoji Nakata
Syun Yashiro
Kaori Aso
Kaho Kouda
Toru Okawa
Chikao Otsuka

Postrecording producer
Hiroyuki Inage
(TOHOKUSHINSHA)
Postrecording director
Eriko Kimura
(TOHOKUSHINSHA)
Recording
OMNIBUS JAPAN


English character voices
Ryan Drummond
Corey Bringas
Michael Mcgaharn
Jennifer Douillard
Jon St. John
Elara Distler
Deem Bristow
Steve Brodie

Postrecording director

Lani Minella
Bobby White

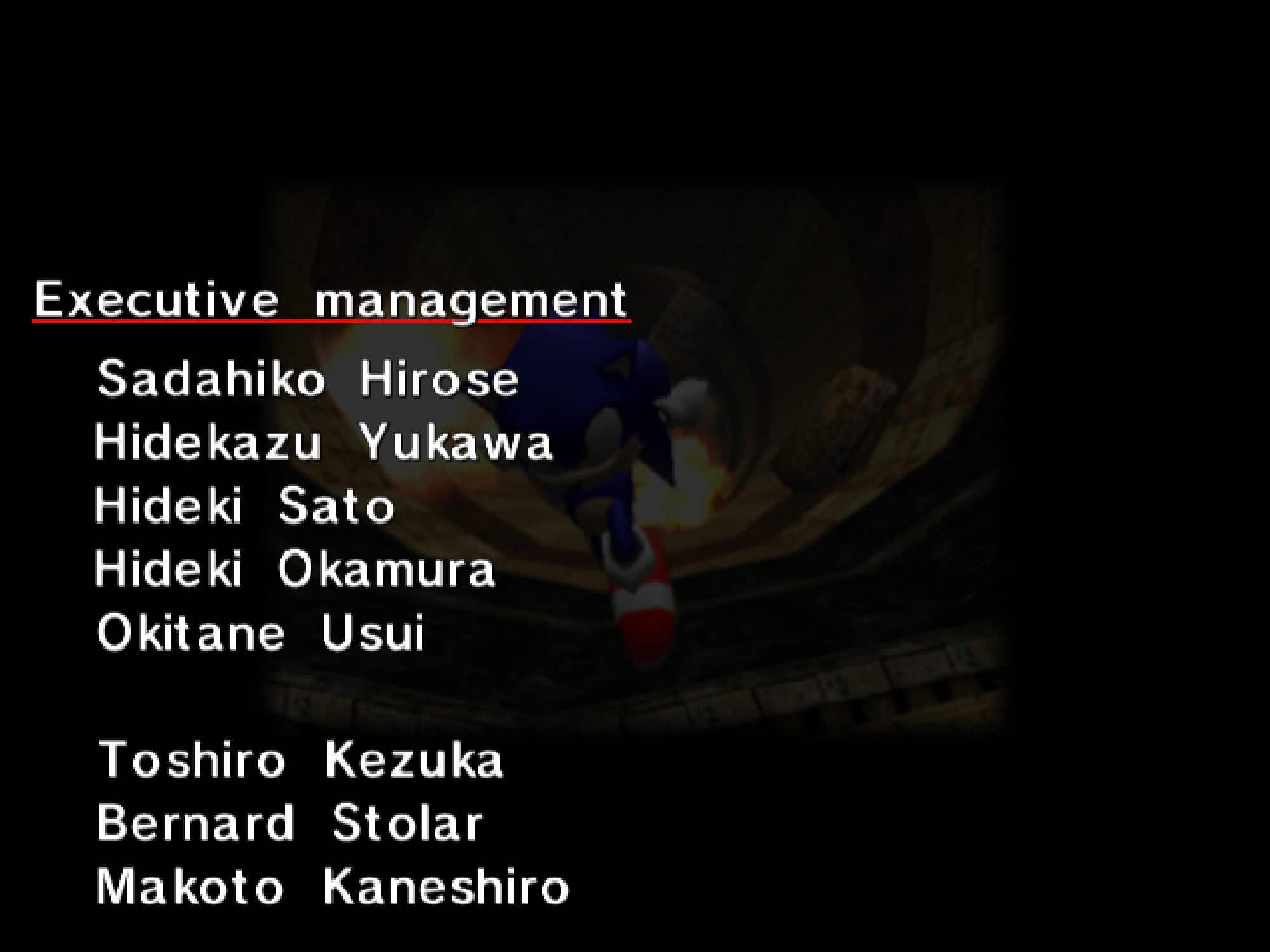
Recording Studio

Lightspan, San Diego, CA.
Audio Banks, Santa Monica, CA.

Localization staff

Keith Palmer (SOA)

Osamu Shibamiya (SOA)
Shinobu Shindo (SOJ)
Monika Hudgins (SOJ)
Nulty Dave (SOE)
Katsu Sato (SOE)


Executive management
Sadahiko Hirose
Hidekazu Yukawa
Hideki Sato
Hideki Okamura
Okitane Usui
Toshiro Kezuka
Bernard Stolar
Makoto Kaneshiro

Executive coordination

Shinobu Toyoda
Toshinori Asai
Noriyoshi Ohba
Jin Shimazaki
Makoto Oshitani
Masanao Maeda

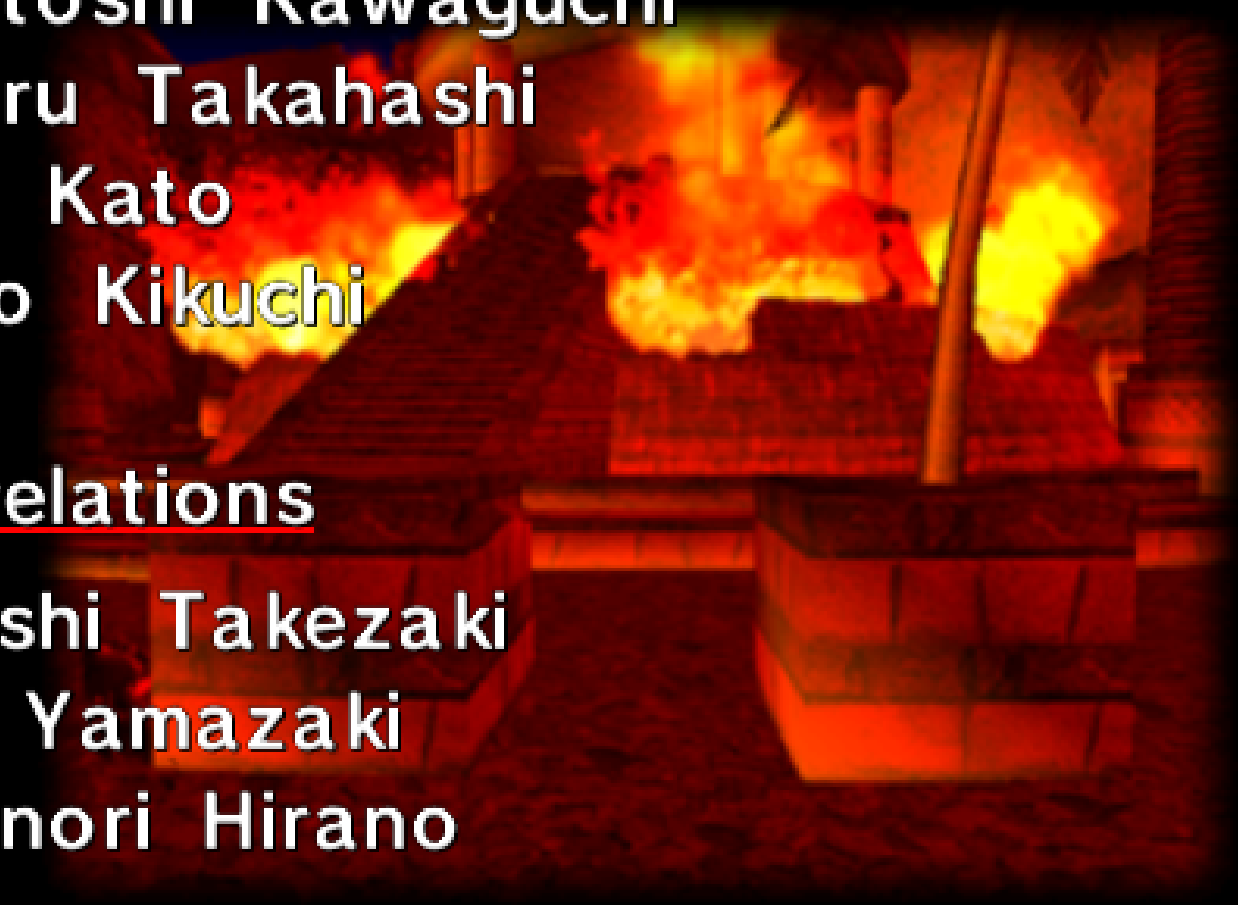
Marketing producer

Tomoaki Ogawa

Promotion management

Kunihisa Ueno
Kenichi Sato

Seijiro Sannabe
Hirokazu Kanno
Masatoshi Kawaguchi
Mitsuru Takahashi
Kenji Kato
Hiroto Kikuchi

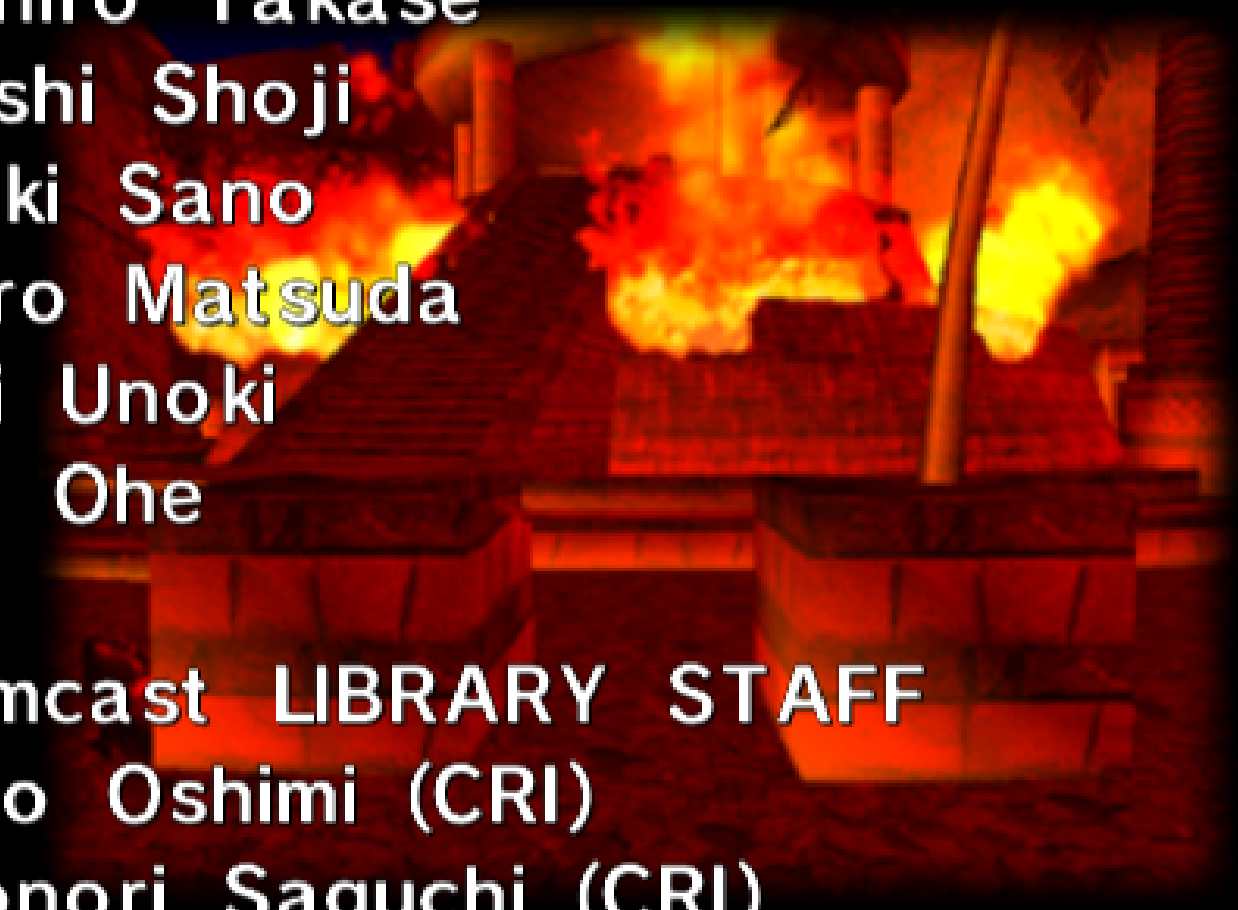


Public relations

Tadashi Takezaki
Junji Yamazaki
Masanori Hirano

Software support

Masaharu Yoshii



Takashi Ando
Tomoaki Saito
Kazuhiro Takase
Takashi Shoji
Hiroaki Sano
Hakuro Matsuda
Kenei Unoki
Akira Ohe
and...
Dreamcast LIBRARY STAFF
Masao Oshimi (CRI)
Tomonori Saguchi (CRI)
Yutaka Sugano

Hardware support

Nobuhisa Yamada
Osamu Kaji
Shiro Hagiwara
Taku Matsubara
Shoji Nishikawa
Takashi Sekimoto
Shuji Hori
Osamu Hosokawa
Hirokazu Hama
Kenji Tosaki
Atsunori Himoto
and...
Dreamcast HARDWARE STAFF

Visual material editors

Yuji Sawairi
Ikuo Ishizaka
Takayuki Ohta

Manual production

Kaoru Ichigozaki
Youichi Takahashi
Chieko Nakamura
Makoto Nishino
Monika Hudgins

Browser production

Tetsuya Kaku
Paul Stathacopoulos

Hiroaki Ito
Takeshi Ito
ACCESS CO.,LTD.
Planetweb,Inc.

Internet support

Keitaro Shigemasa (SNI)
Tomoaki Yoshioka
Mutsuhiro Fujii
Masaya Miyauchi
Takamitsu Shoji
A.J. Briones
Alexander Villagran
Masamitsu Uchiyama

Special thanks

Tomoko Sasaki
Naofumi Hataya
Sawako Sogabe
Yoshiaki Kashima
Isao Miyazaki (ESP Guitars)
Hiroki Hayashi (ESP Guitars)
Yosuke Okunari

Yukio Aoyama
Yuki Kobayashi
Shadow Roldan

Executive supervisor

Isao Okawa

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SONIC TEAM
PRESENTS

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